Department of Electrical and Computer Engineering

Interim Chair: J. Iwan Alexander, PhD

Associate Chair: Leon Jololian, PhD

Degree Offered: Bachelor of Science in Electrical Engineering

Accreditation: The Bachelor of Science in Electrical Engineering degree program is accredited by the Engineering Accreditation Commission of ABET, http://www.abet.org.

Website: https://www.uab.edu/engineering/ece/undergrad

Program Director: Leon Jololian, PhD
Email: leon@uab.edu
Phone: 205 934-8440

The Department of Electrical and Computer Engineering offers a bachelor’s degree in electrical engineering (BSEE), which provides the foundation for students to succeed in any of the areas of electrical engineering, including biomedical instrumentation, digital computer systems, software systems, electric utility power systems, digital control, signal processing, and data analysis. In addition to courses in mathematics; calculus-based physics; chemistry; the humanities and fine arts; and history, social, and behavioral sciences, students take a core of fundamental engineering coursework outside of electrical engineering, a core of courses in the breadth of electrical engineering, and electrical engineering elective courses.

Each student must complete a senior design team project that comprises six semester hours of coursework (EE 498 Team Design Project I and EE 499 Team Design Project II).

Vision
To be a nationally recognized Department of Electrical and Computer Engineering: a first choice for undergraduate and graduate education

Mission
To prepare graduates to be immediately productive and able to adapt to a rapidly changing environment while also creating and applying knowledge for the benefit of Birmingham, the state, and beyond

Program Educational Objectives
The Electrical Engineering undergraduate program prepares graduates to:

• Succeed in a career or graduate studies in electrical engineering
• Approach problem solving with an engineering mindset
• Grow professionally

Student Outcomes
Upon completion of the BSEE degree program, our graduates will have:

1. an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
2. an ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
3. an ability to communicate effectively with a range of audiences
4. an ability to recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts
5. an ability to function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives
6. an ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions
7. an ability to acquire and apply new knowledge as needed, using appropriate learning strategies.

Bachelor of Science in Electrical Engineering

Requirements

<table>
<thead>
<tr>
<th>Core Curriculum as Specified for Engineering Majors</th>
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<tbody>
<tr>
<td>Area I: Written Composition (6 hrs)</td>
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<tr>
<td>Area II: Humanities and Fine Arts (9 hrs)</td>
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<tr>
<td>Area III: Natural Sciences and Mathematics (12 hrs)</td>
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<tr>
<td>MA 125 Calculus I</td>
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<tr>
<td>PH 221 General Physics I</td>
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<td>&amp; 221L General Physics Laboratory I</td>
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<tr>
<td>&amp; 221R General Physics I Recitation</td>
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<tr>
<td>PH 222 General Physics II</td>
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<tr>
<td>&amp; 222L General Physics Laboratory II</td>
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<tr>
<td>&amp; 222R General Physics II Recitation</td>
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<tr>
<td>Area IV: History, Social, and Behavioral Sciences (9 hrs)</td>
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<tr>
<td>CE 210 Statics</td>
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<tr>
<td>CH 115 General Chemistry I &amp; 115R General Chemistry I Recitation &amp; CH 116 General Chemistry I Laboratory</td>
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<tr>
<td>EE 210 Digital Logic</td>
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<tr>
<td>EE 233 Engineering Programming Methods</td>
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<tr>
<td>EE 254 Applied Numerical Methods 1</td>
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<tr>
<td>EE 300 Engineering Problem Solving II</td>
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<tr>
<td>EE 314 Electrical Circuits</td>
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<tr>
<td>&amp; 314R Electrical Circuits Recitation</td>
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<tr>
<td>EE 316 Electrical Networks &amp; 316L Electrical Networks Laboratory</td>
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<tr>
<td>EE 318 Signals and Systems</td>
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<tr>
<td>EE 333 Engineering Programming Using Objects</td>
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<tr>
<td>EE 337 Introduction to Microprocessors &amp; 337L Introduction to Microprocessors Laboratory</td>
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<tr>
<td>EE 341 Electromagnetics</td>
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</table>
### Electrical Engineering Electives

Select three courses from the following:

- EE 412  Practical Computer Vision
- EE 418  Wireless Communications
- EE 423  Digital Signal Processing
- EE 427  Controls and Automation
- EE 432  Introduction to Computer Networking
- EE 433  Engineering Software Solutions
- EE 434  Power Semiconductor Electronics
- EE 437  Introduction to Embedded Systems
- EE 438  Computer Architecture
- EE 444  Real-Time Process & Protocols
- EE 447  Internet/Intranet Application Development
- EE 448  Software Engineering Projects
- EE 452  Digital Systems Design
- EE 458  Medical Instrumentation
- EE 461  Machinery II
- EE 471  Power Systems I
- EE 472  Power Systems II
- EE 473  Protective Relaying of Power Systems

Total Hours: 128

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**Department of Electrical and Computer Engineering Residency Requirement**

Students are required to take the following at UAB:

<table>
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<tr>
<th>Requirements</th>
<th>Hours</th>
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<tbody>
<tr>
<td>EE 421  Communication Systems</td>
<td>3</td>
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<tr>
<td>EE 426  Control Systems</td>
<td>3</td>
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<tr>
<td>EE 431  Analog Integrated Electronics</td>
<td>4</td>
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<tr>
<td>EE 498  Team Design Project I</td>
<td>3</td>
</tr>
<tr>
<td>EE 499  Team Design Project II</td>
<td>3</td>
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<tr>
<td>Nine hours of EE 400-level electives</td>
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</tbody>
</table>

Total Hours: 25

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Please refer to the School of Engineering overview for policies regarding admission; change of major; transfer credit; transient status; dual degree programs; reasonable progress; academic warning, probation, and suspension; reinstatement appeals; and graduation requirements.

### Curriculum for the Bachelor of Science in Electrical Engineering (BSEE)

#### Freshman

<table>
<thead>
<tr>
<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
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<tr>
<td>CH 115</td>
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<td>EE 210</td>
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<td>&amp; 115R</td>
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<td>&amp; CH 116</td>
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<td>EH 101</td>
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<td>EGR 111</td>
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<td>&amp; 110</td>
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<td>1 EH 102</td>
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<tr>
<td>MA 126</td>
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<td>MA 126</td>
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<td>ME 102</td>
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<td>PH 221</td>
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<td>&amp; 221L</td>
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<td>&amp; 221R</td>
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<td>&amp; EGR 150</td>
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Total: 14

#### Sophomore

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<tr>
<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
<th>Hours</th>
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<tbody>
<tr>
<td>EE 314</td>
<td>3</td>
<td>EE 233</td>
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<tr>
<td>&amp; 314R</td>
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<td>&amp; EGR 265²</td>
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<td>4 EE 316</td>
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<td></td>
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<td>&amp; 316L</td>
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<tr>
<td>CE 210</td>
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<td>EE 300</td>
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<tr>
<td>PH 222</td>
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<td>ME 251</td>
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<tr>
<td>Core Curriculum Area II or IV³</td>
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Total: 17

#### Junior

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<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
<th>Hours</th>
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<tbody>
<tr>
<td>EE 318</td>
<td>3</td>
<td>EE 254²</td>
<td>3</td>
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<tr>
<td>EE 333</td>
<td>3</td>
<td>EE 337</td>
<td>4</td>
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<td></td>
<td></td>
<td>&amp; 337L</td>
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<tr>
<td>EE 351</td>
<td>4</td>
<td>EE 361</td>
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<tr>
<td>EE 485</td>
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<td>EE 341</td>
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<td>Core Curriculum Area II or IV³</td>
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Total: 16

#### Senior

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<tr>
<th>First Term</th>
<th>Hours</th>
<th>Second Term</th>
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<tbody>
<tr>
<td>EE 426</td>
<td>3</td>
<td>EE 421</td>
<td>3</td>
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<tr>
<td>EE 498</td>
<td>3</td>
<td>EE 431</td>
<td>4</td>
</tr>
<tr>
<td>Electrical Engineering Elective ⁴</td>
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<td>EE 499</td>
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<td>Electrical Engineering Elective ⁴</td>
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<tr>
<td>Core Curriculum Area II or IV³</td>
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<td>Core Curriculum Area II or IV³</td>
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</table>

Total: 15

Total credit hours: 128

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¹ Students may also replace EGR 265 and EE 254 with MA 227 and MA 252.
Courses

EE 011. Coop/Internship in EE. 0 Hours.
The Co-op/Internship is a short-term engineering workplace learning experience in preparation for the student's intended career.

EE 210. Digital Logic. 3 Hours.
This course introduces the basic principles of how computers do computations using digital components. Topics include: the number systems, Boolean algebra, circuit minimization of multi-level logic, K-Maps, combinational and sequential logic circuit design, clocked latches, flip-flops, registers, and finite state machines. In class lab.
Prerequisites: MA 106 [Min Grade: C] or MA 107 [Min Grade: C] or MA 125 [Min Grade: C](Can be taken Concurrently)

EE 233. Engineering Programming Methods. 3 Hours.
This course covers fundamentals of computer programming including coding and design elements. Topics include: the software development method, logic and algorithm development, C language coding, debugging, documentation, file input and output, an introduction to data structures, development environments, and command line tools.
Prerequisites: EGR 150 [Min Grade: C]

EE 254. Applied Numerical Methods. 3 Hours.
This course covers applications of numerical mathematical techniques and theories laid out in prior courses. Topics include: Euler’s Method, numerical integration and differentiation methods, root finding methods, accuracy versus precision and its relationship to data storage and algorithm efficiency.
Prerequisites: EGR 265 [Min Grade: C] or MA 227 [Min Grade: C] and MA 252 [Min Grade: C] and and EGR 150 [Min Grade: C] and EGR 265 [Min Grade: C]

EE 300. Engineering Problem Solving II. 3 Hours.
This course covers fundamental mathematical background on complex functions, linear algebra, and the theory of probability and statistics which are indispensable in many electrical and computer engineering sub-fields such as signal and image processing, circuit design, and control systems.
Prerequisites: EGR 265 [Min Grade: D] or MA 227 [Min Grade: C] and and MA 252 [Min Grade: C]

EE 305. Fundamentals of Electrical Engineering. 3 Hours.
This course provides a survey of topics fundamental to field of electrical engineering. For non-engineering majors. Not available for credit toward engineering major.
Prerequisites: MA 109 [Min Grade: C]

EE 312. Electrical Systems. 3 Hours.
This course introduces how electrical circuits work and how to analyze them. Topics include: introduction to DC circuit analysis, AC steady-state analysis, first-order transient analysis, ideal transformers, and electrical safety. For non-EE majors.
Prerequisites: MA 126 [Min Grade: C] or MA 226 [Min Grade: C] and PH 221 [Min Grade: C]

EE 314. Electrical Circuits. 3 Hours.
This course covers electrical circuits and their analysis. Topics include: DC circuit analysis, AC steady-state analysis, first-order transient analysis, and electrical safety. For EE Majors.
Prerequisites: (MA 126 [Min Grade: C] or MA 226 [Min Grade: C]) and PH 221 [Min Grade: C]

EE 314R. Electrical Circuits Recitation. 0 Hours.
A problem-solving course designed to reinforce concepts in EE 314.
Prerequisites: (MA 226 [Min Grade: C] or MA 126 [Min Grade: C]) and PH 221 [Min Grade: C]

EE 316. Electrical Networks. 4 Hours.
This course expands the Electrical Circuits course with advanced circuits and teaches how to report the results of experiments (emphasis on quantitative literacy). Topics include: Analysis of circuits using classical differential/integral techniques; Laplace transforms; Two-port network parameters; Ideal operational amplifiers; Circuit solution using simulation.
Prerequisites: EE 314 [Min Grade: C] and EH 101 [Min Grade: C] and EGR 265 [Min Grade: D] or (MA 227 [Min Grade: C] and MA 252 [Min Grade: C] Can be taken Concurrently)

EE 316L. Electrical Networks Laboratory. 0 Hours.
Electrical Networks laboratory component.

EE 318. Signals and Systems. 3 Hours.
This course provides fundamental mathematical background for extraction of useful information from signals and for modeling dynamic systems in the frequency domain. Topics include: time-domain and frequency-domain methods for modeling and analyzing continuous-time and discrete-time signals and systems, Fourier, Laplace, and Z transform methods.
Prerequisites: EE 300 [Min Grade: D] and EE 316 [Min Grade: D]

EE 333. Engineering Programming Using Objects. 3 Hours.
This course covers object-oriented thinking and applies it to creating software for engineering applications. Topics include: object-oriented design and programming in an object-oriented language, graphical user interface framework, project management skills, written and oral communication, Team work, introduction to ethics and intellectual property issues.
Prerequisites: EE 233 [Min Grade: D]

EE 337. Introduction to Microprocessors. 4 Hours.
This course covers computer hardware, interfaces, and programming in assembly and C languages with applications of microcomputers to engineering problems, such as data acquisition and control. Topics include: CPU architecture, assembly language, Input/output interfacing.
Prerequisites: EE 210 [Min Grade: C] and EE 233 [Min Grade: D]

EE 337L. Introduction to Microprocessors Laboratory. 0 Hours.
Introduction to Microprocessors laboratory component.

EE 341. Electromagnetics. 3 Hours.
This course introduces mathematical techniques used to solve problems in antenna design, high-frequency circuit design, and communications. Topics include: Maxwell equations, dynamic and static problems, electromagnetic wave propagation.
Prerequisites: EE 300 [Min Grade: C](Can be taken Concurrently) and EE 316 [Min Grade: C]
EE 318. Digital Signal Processing. 3 Hours.
This course covers the theory and practice of using computers to process and analyze signals. The topics include Digital filter analysis and design; Fast Fourier Transform (FFT) algorithms; Applications of digital signal processing in engineering problems such as data acquisition and control. 
Prerequisites: EE 318 (Min Grade: C)

EE 316. Machinery I Laboratory. 0 Hours.
Machinery I laboratory component.

EE 316L. Machinery I Laboratory. 0 Hours.
Machinery I laboratory component.

EE 316. Electronics Laboratory. 0 Hours.
Electronics laboratory component.

EE 316L. Electronics Laboratory. 0 Hours.
Electronics laboratory component.

EE 314. Introduction to Analog Electronics. 3 Hours.
This course covers the basics of analog electronics, including fundamental concepts such as amplifiers, frequency response, and operational amplifiers. It also covers topics such as operational amplifiers, feedback, and active filters. 
Prerequisites: EE 318 (Min Grade: C) and EE 316 (Min Grade: C)

EE 313. Introduction to Digital Systems. 3 Hours.
This course covers the fundamentals of digital systems, including logic design, digital logic families, and arithmetic circuits. It also covers topics such as digital logic design, logic synthesis, and computer architecture. 
Prerequisites: EE 316 (Min Grade: C)

EE 312. Introduction to Embedded Systems Design. 3 Hours.
This course covers the fundamentals of embedded systems design, including microcontroller architecture, assembly language programming, and hardware-software interfaces. It also covers topics such as system design, simulation, and software development. 
Prerequisites: EE 316 (Min Grade: C)

EE 311. Introduction to Digital Systems. 3 Hours.
This course covers the fundamentals of digital systems, including logic design, digital logic families, and arithmetic circuits. It also covers topics such as digital logic design, logic synthesis, and computer architecture. 
Prerequisites: EE 316 (Min Grade: C)

EE 310. Introduction to Modern Computer Networks. 3 Hours.
This course covers the fundamentals of modern computer networks, including current applications such as Internet of Things (IoT). Topics include: hardware and software level network protocols, network architecture and topology including WANs and LANs, client-server relationships, distributed computing, data transfer, security, virtualization of hardware, multi-tier network configuration examples, and certifications will be addressed. 
Prerequisites: EE 313 (Min Grade: C)

EE 309. Introduction to Computer Networking. 3 Hours.
This course covers the fundamentals of modern computer networks, including current applications such as Internet of Things (IoT). Topics include: hardware and software level network protocols, network architecture and topology including WANs and LANs, client-server relationships, distributed computing, data transfer, security, virtualization of hardware, multi-tier network configuration examples, and certifications will be addressed. 
Prerequisites: EE 313 (Min Grade: C)

EE 308. Introduction to Embedded Systems Design. 3 Hours.
This course covers the fundamentals of embedded systems design, including microcontroller architecture, assembly language programming, and hardware-software interfaces. It also covers topics such as system design, simulation, and software development. 
Prerequisites: EE 316 (Min Grade: C)

EE 307. Introduction to Analog Electronics. 3 Hours.
This course covers the basics of analog electronics, including fundamental concepts such as amplifiers, frequency response, and operational amplifiers. It also covers topics such as operational amplifiers, feedback, and active filters. 
Prerequisites: EE 318 (Min Grade: C) and EE 316 (Min Grade: C)

EE 210. Electronics Laboratory. 0 Hours.

EE 210. Electronics Laboratory. 0 Hours.

EE 210. Electronics Laboratory. 0 Hours.

EE 210. Electronics Laboratory. 0 Hours.

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EE 210. Electronics Laboratory. 0 Hours.

EE 210. Electronics Laboratory. 0 Hours.
EE 438. Computer Architecture. 3 Hours.
Advanced microprocessor topics including cache design, pipelining, superscalar architecture, design of control units, microcoding, and parallel processors. Comparison of advanced, contemporary microprocessors from Intel and IBM. EE 337 (Introduction to Microprocessors) is a recommended prerequisite for this course.
**Prerequisites:** EE 210 [Min Grade: C] and EE 233 [Min Grade: D] and EE 337 [Min Grade: D]

EE 444. Real-Time Process & Protocols. 3 Hours.
Hands-on laboratory course covering topics in real-time computer systems such as algorithms, state-machine implementations, communication protocols, instrumentation, and hardware interfaces.
**Prerequisites:** EE 233 [Min Grade: D] and EE 337 [Min Grade: D]

EE 447. Internet/Intranet Application Development. 3 Hours.
This course covers development of software models and applications using Internet/Intranet technologies. Topics include: web client-server relationships, multi-tier design models, scripting and validation, basic TCP/IP networking, separation of concerns, markup and data description languages. Projects will allow the opportunity for the use of a range of tools and development platforms.
**Prerequisites:** EE 233 [Min Grade: C]

EE 448. Software Engineering Projects. 3 Hours.
This course covers practical applications of software engineering including development of applications for Internet of Things (IoT). Topics include: requirements gathering, design matrices, environment selection, relevant architectural patterns, networking basics, databases, service endpoints, embedded systems selection and security. Projects with a software emphasis will be utilized to demonstrate principles of IoT applications.
**Prerequisites:** EE 333 [Min Grade: C]

EE 452. Digital Systems Design. 3 Hours.
This course covers the design of customized complex digital systems using Field Programmable Gate Array (FPGA) based platforms, using modern design tools for simulation, synthesis, and implementation. Topics include hardware design and development languages such as Verilog or VHDL.
**Prerequisites:** EE 337 [Min Grade: C] and EE 351 [Min Grade: C]

EE 458. Medical Instrumentation. 3 Hours.
This course covers the fundamental operating principles, applications, safety, and design of electronic instrumentation used in the measurement of physiological parameters.
**Prerequisites:** EE 351 [Min Grade: C]

EE 461. Machinery II. 3 Hours.
Physical principles of DC machines. Mathematical analysis of generator designs using equivalent circuits and magnetization curves. Calculation of motor speed, torque, power, efficiency, and starting requirements. Solid-state speed control systems.
**Prerequisites:** EE 361 [Min Grade: D]

EE 467. Brain Machine Interface. 3 Hours.
This course explores the brain-machine interfaces, particularly the technologies that directly stimulate and/or record neural activity. This course is divided into three major components: 1) neuroscience and electrode interfaces, 2) brain recording and stimulating front-end circuits, and 3) circuit modeling, simulating, and optimization.
**Prerequisites:** EE 233 [Min Grade: C] and EE 351 [Min Grade: C]

EE 471. Power Systems I. 3 Hours.
Components of power systems. Performance of modern interconnected power systems under normal and abnormal conditions. Calculation of inductive and capacitive reactances of three-phase transmission lines in steady state.
**Prerequisites:** EE 361 [Min Grade: D]

EE 472. Power Systems II. 3 Hours.
**Prerequisites:** EE 471 [Min Grade: D]

EE 473. Protective Relaying of Power Systems. 3 Hours.
Operating principles of protective relays. Protection of transmission lines, generators, motors, transformers, and buses.
**Prerequisites:** EE 361 [Min Grade: D]

EE 485. Engineering Operations. 3 Hours.
This course covers the principles and standards of engineering design from ideation to final design. Topics include: product development process, problem definition and need identification, embodiment and detail design, design for specific criterion, modeling and cost evaluation. Emphasis is placed on ethics and civil responsibilities in design including environmental, social, liable, sustainability and reliability through the lens of engineering design.
**Prerequisites:** EGR 111 [Min Grade: C] or EGR 200 [Min Grade: C] and EE 210 [Min Grade: D] and (EE 314 [Min Grade: D] or EE 312 [Min Grade: D])

EE 489. Undergraduate Engineering Research. 0 Hours.
Undergraduate research experiences in electrical and computer engineering under faculty guidance.
**Prerequisites:** EGR 111 [Min Grade: C] or EGR 200 [Min Grade: C]

EE 490. Special Topics in Electrical Engineering. 1-3 Hour.
This course covers contemporary topics in Electrical Engineering selected by faculty.

EE 491. Individual Study in Electrical Engineering. 1-6 Hour.
Faculty-guided self-study of special topic in electrical and computer engineering.
**Prerequisites:** EGR 492 [Min Grade: C]

EE 498. Team Design Project I. 3 Hours.
This course is the first part of a two-semester team design project. The deliverables include: detailed design, documentation, and project plan for completion in EE 499. Design projects are chosen from analog/digital systems, machine learning, embedded systems, signal processing, Internet of Things (IoT), and others. Course taken during the student’s final year of the program.
**Prerequisites:** EE 318 [Min Grade: D] and EE 337 [Min Grade: D] and EE 485 [Min Grade: D] and (EE 318 [Min Grade: D] or EE 351 [Min Grade: D])
EE 499. Team Design Project II. 3 Hours.
This course is the second part of a two-semester team design project focusing on project implementation. Teams are required to complete a written design report and a final oral and poster presentation. Course is taken during the student's final year of the program, in the term immediately after successfully completing EE 498.

Prerequisites: EE 498 [Min Grade: C]